



THE RULES OF BEACH KORFBALL

**CHANGES MADE COMPARED TO
THE MOST RECENT VERSION**

2025

**Adopted on 1 March 2025
Valid as of 1 June 2025
Adopted by the International Korfball Federation
Utrecht, The Netherlands**

Below are the changes made to the text of “The Rules of Beach Korfball” and “The Rules of Beach Korfball - Exceptions and Recommendations for Competition Regulations” published in 2024.

Key

- = new text and diagram
- = deleted text

1 FIELD

1.1 Playing area

The playing area shall be deemed to be the field of play together with its border area, the team area and the jury table (see diagram 1).

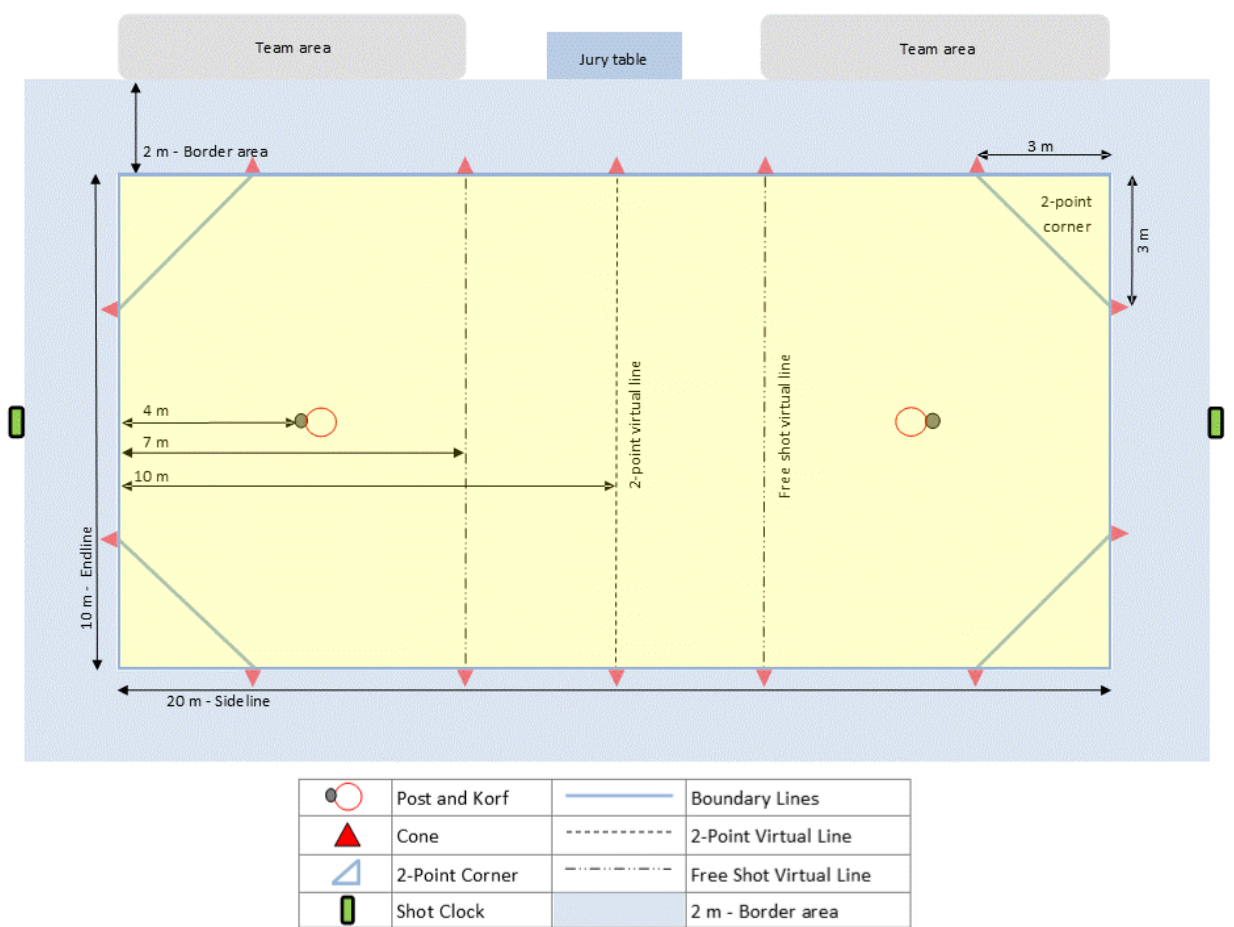


Diagram 1 – Playing Area

3 EQUIPMENT

3.4 Shot clock

Shot clocks should be placed outside the border area at a height of at least 0.90 m in a clearly visible spot near the centre of both endlines (see diagram 1).

The sound signal shall be sufficiently powerful to be easily heard in the most adverse or noisy conditions.

4 PERSONS

4.9 Shot clock operator

The shot clock operator is responsible for controlling the 18-second time limit in the attack and operates the shot clock, according to 6.16.

6 INFRINGEMENTS OF THE RULES

6.16 To exceed the allowed time-limit with ball possession

Whenever the team, with ball possession, exceeds the 18 seconds time-limit to attack by neither scoring a goal nor making the ball touch the korf from a shot by a player.

This time-limit is indicated by a shot clock according to the procedures described below.

Exceeding the time-limit is indicated by the buzzer of the shot clock.

After exceeding the time-limit, the referee stops the game and awards a re-start to the defending team unless he decides to play-on in case the non-offending team has possession of the ball.

Procedure

a. The shot clock starts counting down from 18 seconds when:

- ✓ a defender takes possession of the ball, and his team becomes the attacking team;
- ✓ a player seizes the ball after the ball is brought into play by the taker of a throw off; a re-start or a free shot;
- ✓ the referee whistles for the recommencement of the game after he had stopped it due to a defender injury or fall.

b. The shot clock is reset to 18 seconds and starts counting down when:

- ✓ the ball touches the attacked korf after a shot by an attacker.

c. The shot clock is stopped when the referee whistles:

- ✓ for an out-ball;
- ✓ to stop the game due to an injury or fall of an attacker player;
- ✓ for situations of unreasonable advantage;
- ✓ for any interruption of the game for circumstances other than those mentioned above.

After one of the situations mentioned in c) occurs, the shot clock continues counting down from the time it was stopped. The shot clock starts counting down at the moment the first player seizes the ball after the ball is brought into play.

If the ball touches the korf directly from the throw from the taker of the out-ball, the shot clock is not reset to 18 seconds.

If it may not be clear that the ball has touched the korf, the referee should indicate that he has seen the ball touch the korf by using the official signal (see referee signals).

The referee has the responsibility to check if the clock is being stopped and started correctly in accordance with the rules.

The referee will also allow a goal if, when the buzzer sounds, the ball has left the hands of a shooting attacker, is on its way to the korf and passes through the korf.

7 SANCTIONS & DISCIPLINARY

7.4 Free shot

d) Infringements during the taking of a free shot

After the referee has blown his whistle to award a free shot, he should:

Whistle for a re-start in favour of the opposite team when:

- ✓ the taker of the free shot does not move as soon as possible to the free shot line or does not shoot within a maximum of four seconds, no matter if from the place of the foul or from the free shot line.

Whistle for a new free shot for the same team and show a yellow card when:

- ✓ A defender passively or actively hinders the player taking the free shot.

The opposing team, coach and members of that team must refrain from any actions or comments that may disturb the person taking the free shot.

If the player that was fouled is substituted before the free shot is taken, his replacement must take the free shot.

~~A free shot awarded for an infringement during a substitution can be taken by any player.~~

If necessary, a free shot can be taken after the end of the playing time.

y in the team's area.



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**EXCEPTIONS AND
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3 EQUIPMENT

3.4 Shot clock

CR may allow matches to be played without time clock.

4 PERSONS

4.9 Shot clock operator

CR may allow matches without a shot clock operator.